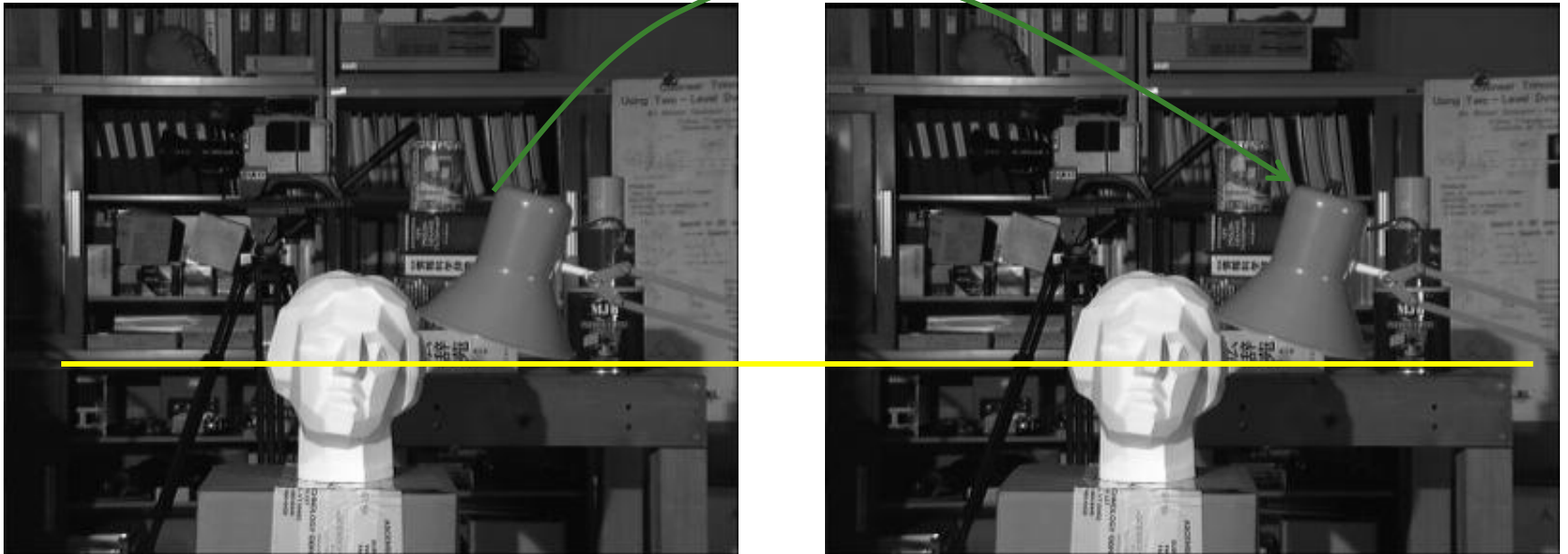


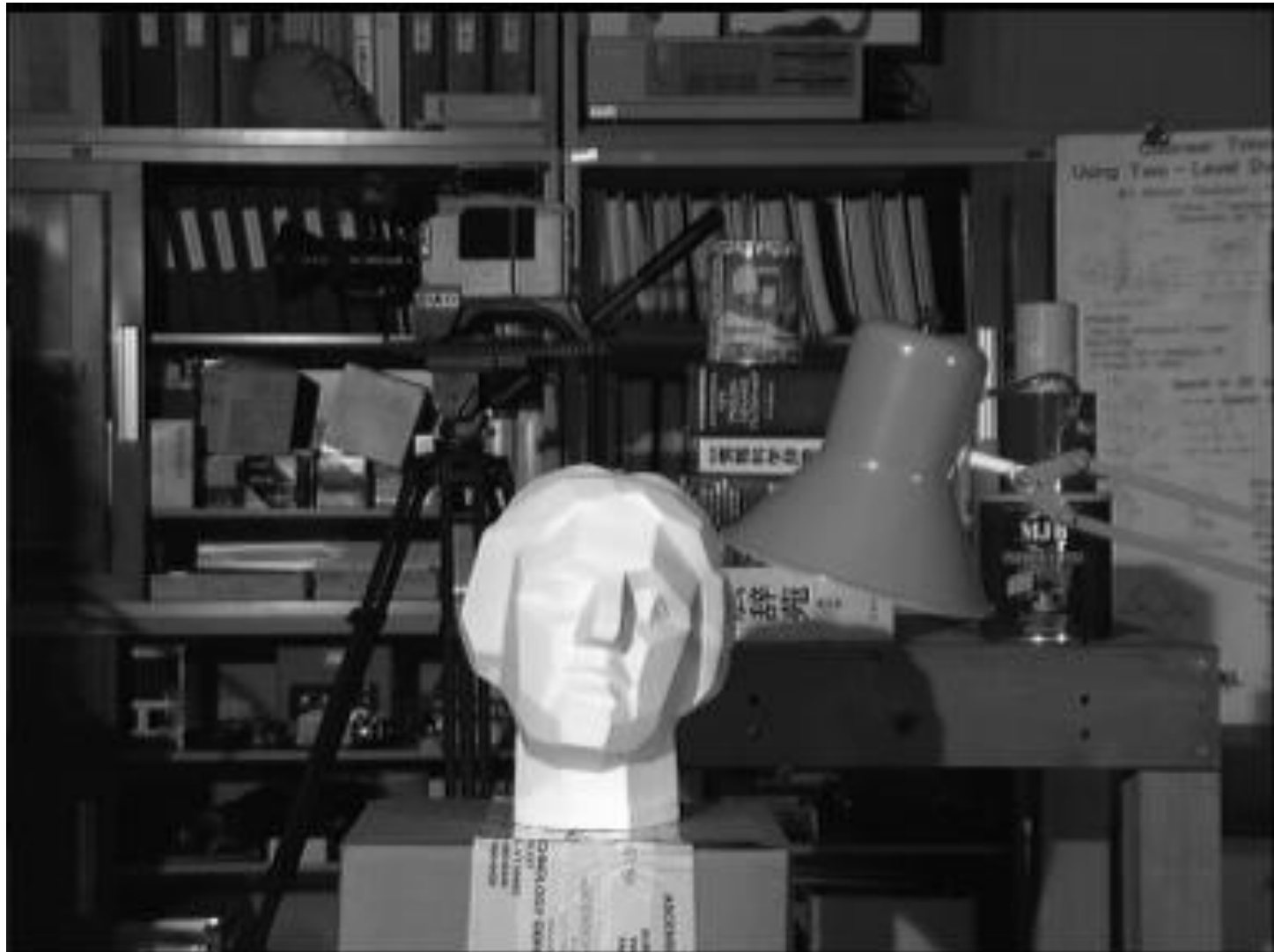
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# Multi-label energy minimization via graph cuts

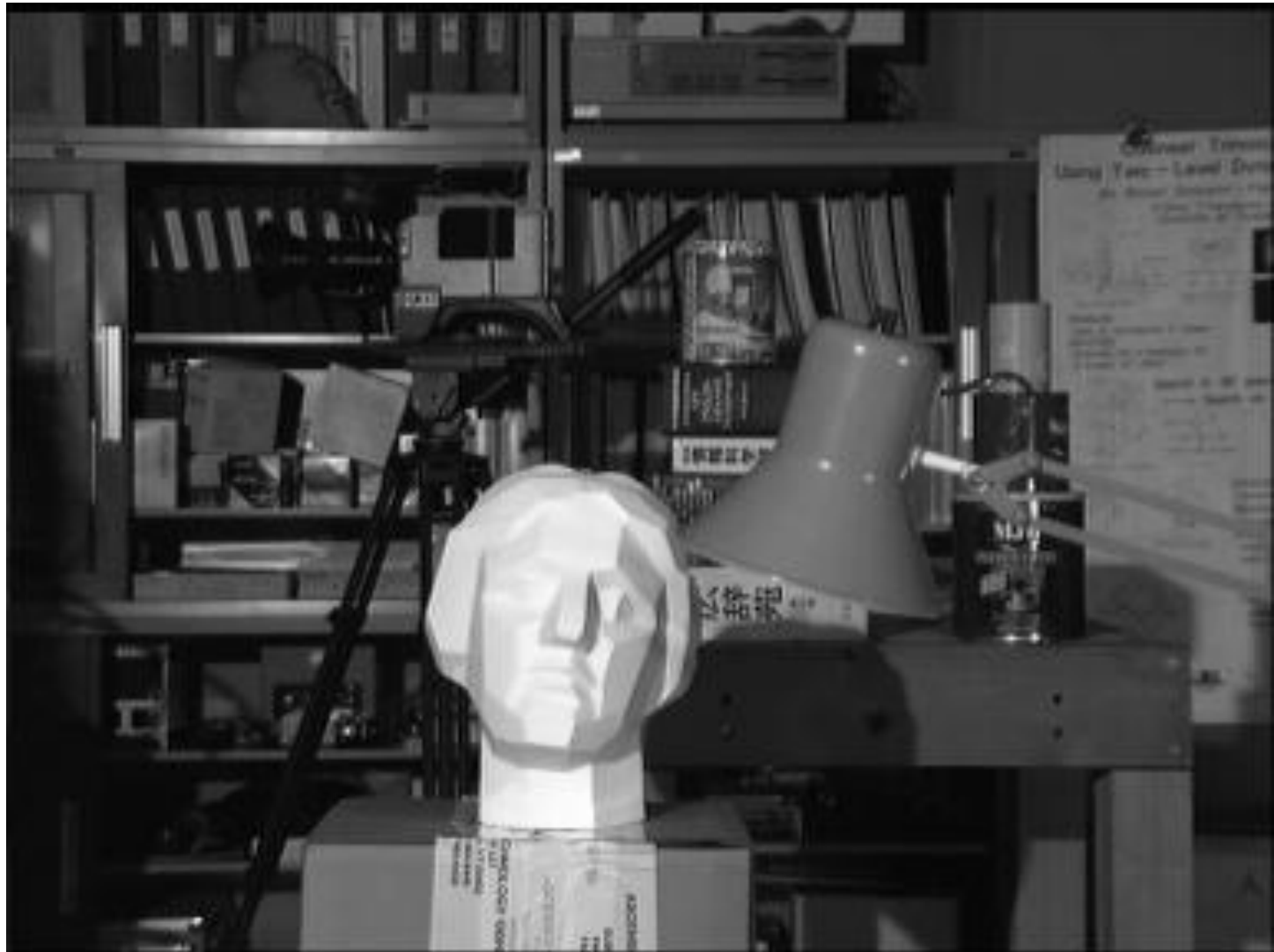
# Stereo matching



- ❑ Extract correspondences between similar images
- ❑ Images are typically assumed to be horizontally aligned (rectification)



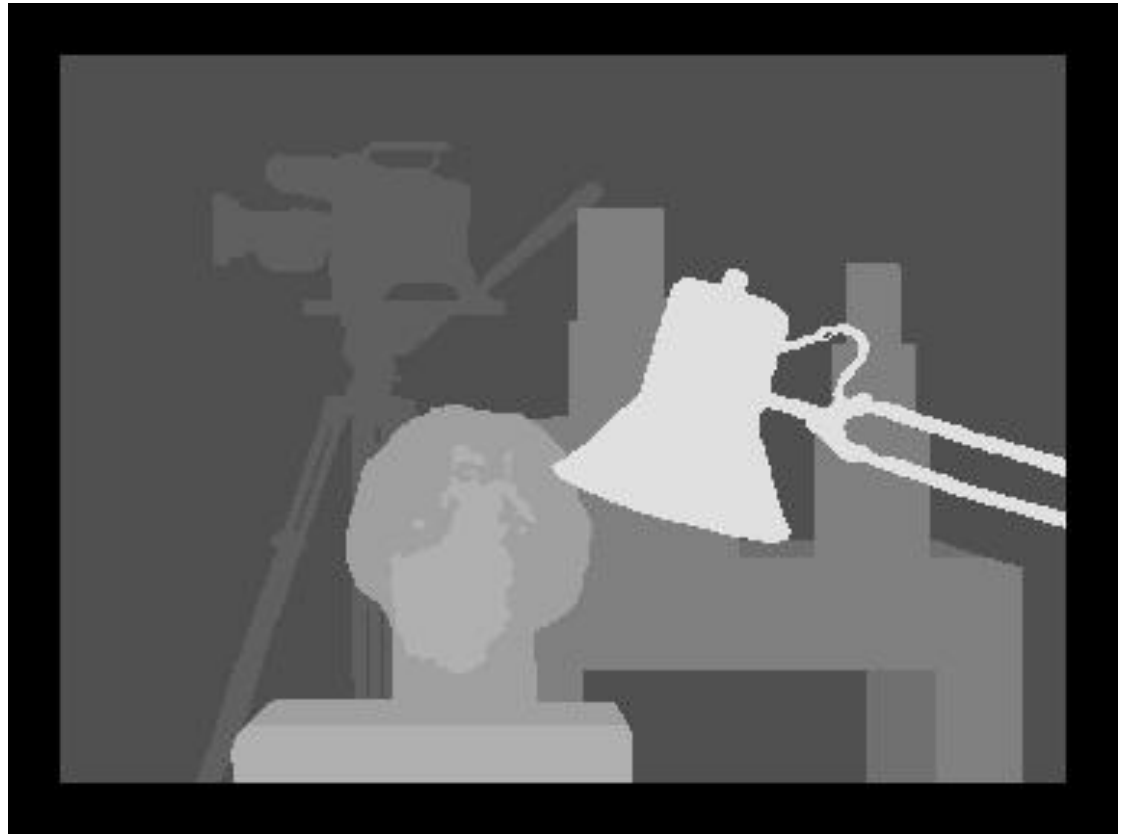
- ❑ Correspondences via horizontal shifts (called “disparities”)



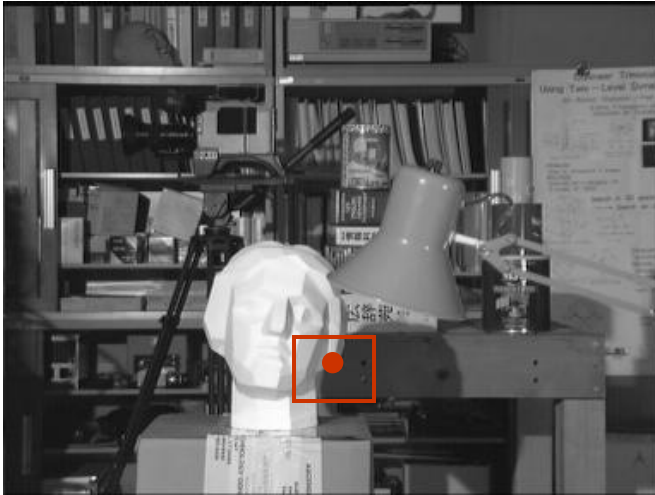
- ❑ Correspondences via horizontal shifts (called “disparities”)

# Stereo matching

- ❑ Visualization of disparities (disparity map)
- ❑ Disparity inversely proportional to depth



# Window based approach



- Winner-takes-all approach
- Windows matched independently
- Small or large windows can be used
- With a simple trick, running time can be made independent of window size

# Small vs large windows

*small window*



- better at boundaries
- noisy in low texture areas

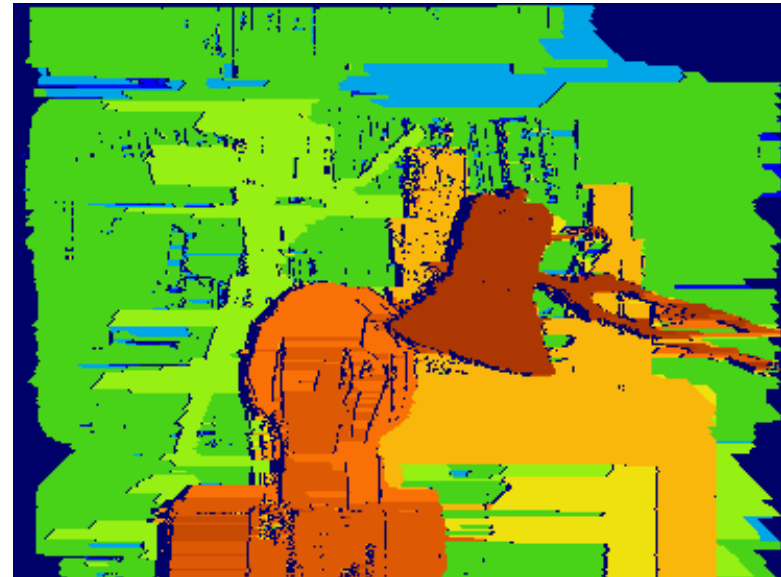
*large window*



- better in low texture areas
- blurred boundaries

# Scan-line approaches

- Match scan lines independently, i.e., introduce coherence only along scanlines (what is the resulting MRF?)
- Better than window-based approach
- But still not good enough
- Problem: streaking artifacts





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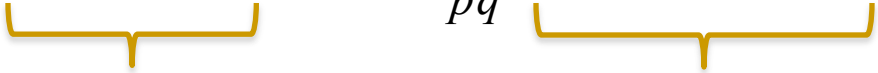
# Graph-cut approach

- We will use a 2D grid for our MRF
- We will penalize disparity discontinuities both in horizontal or vertical direction
- Much better modeling  
(spatial coherence along AND across scanlines)

# Graph-cut approach

- Resulting MRF energy:

$$\sum_p (I_p - I_{p+d_p})^2 + \sum_{pq} w_{pq} |d_p - d_q|$$

  
Photo-consistency      Spatial coherence

- How can we select the weights  $w_{pq}$ ?
- Why not just apply loopy-BP in this case?

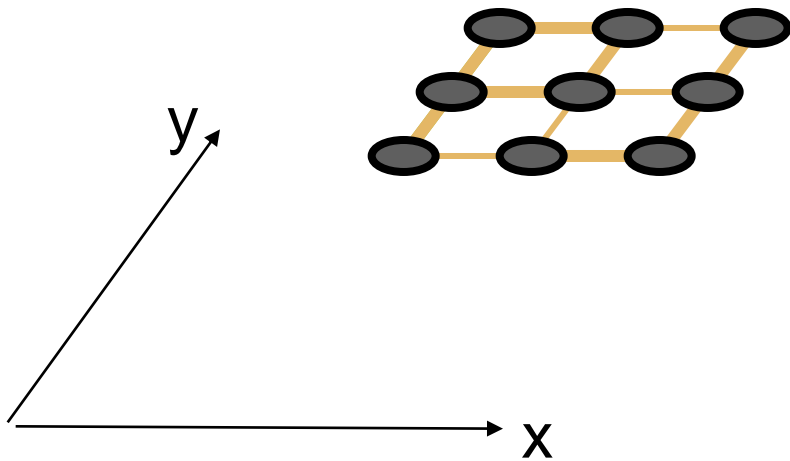
# MRF optimization via graph-cuts

- Optimizing MRF energies of the following form:

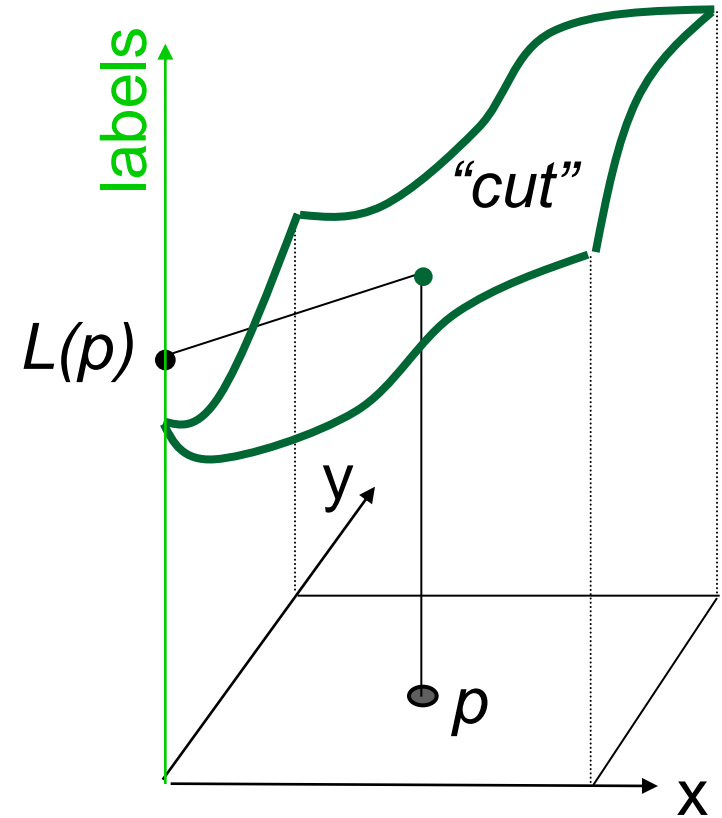
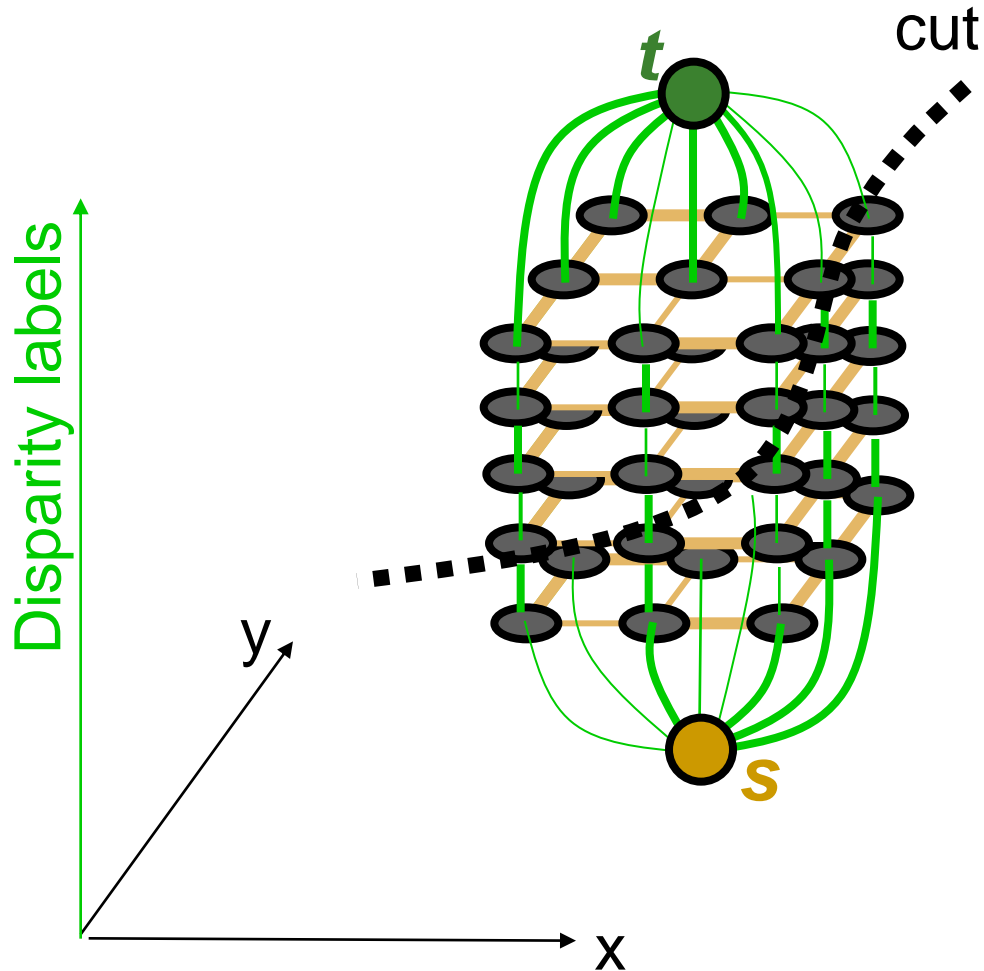
$$\sum_p V_p(d_p) + \sum_{pq} w_{pq} |d_p - d_q|$$

- Belief propagation can not guarantee an optimal solution (loopy graph)
  - We will use graph-cut based methods (exact global optimum in polynomial time)
  - But how can this be reduced to a graph-cut problem?
-

# MRF optimization via graph-cuts

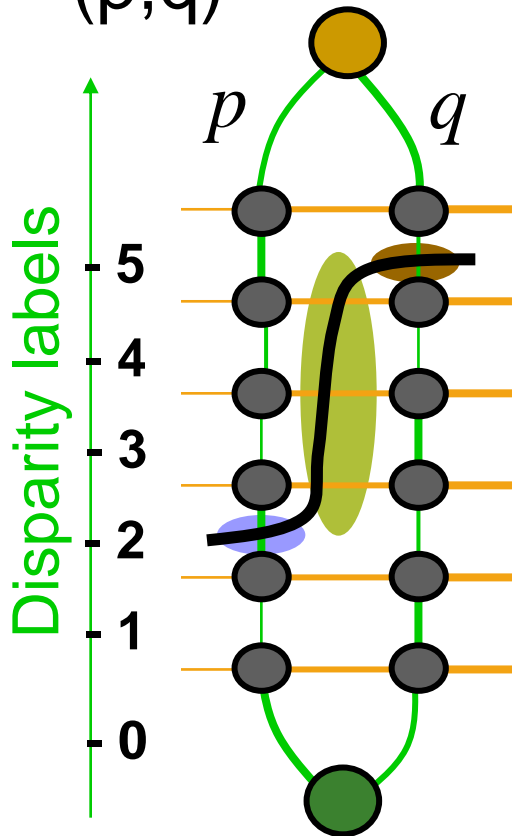


# MRF optimization via graph-cuts



# MRF optimization via graph-cuts

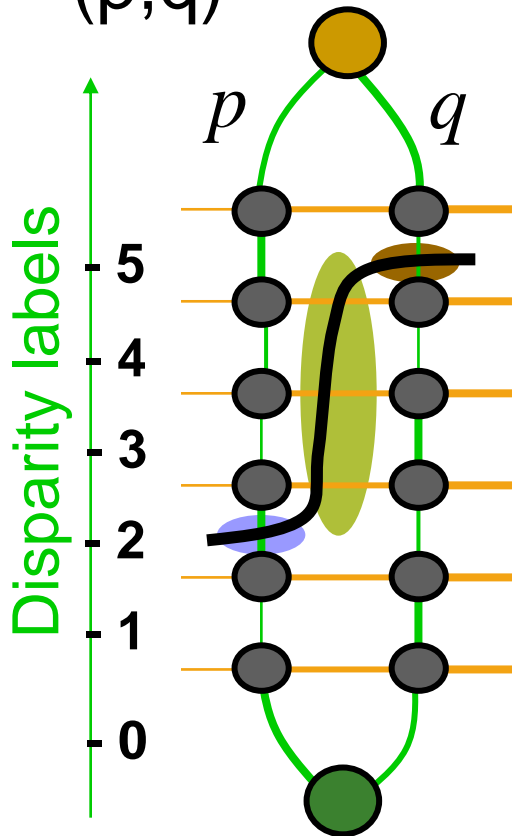
Let's concentrate on one pair of neighboring pixels (p,q)



$$E(d_p, d_q) = \underbrace{D_p(2)}_{\text{cost of vertical edges}} + \underbrace{D_q(5)}_{\text{cost of vertical edges}} + \dots$$
$$+ \underbrace{w_{pq} \cdot |3|}_{\text{cost of horizontal edges}} + \dots$$

# MRF optimization via graph-cuts

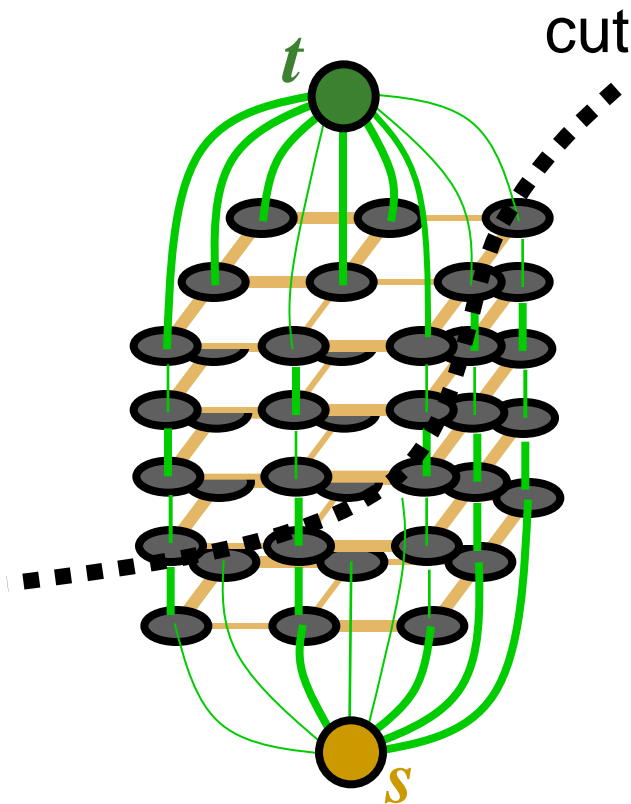
Let's concentrate on one pair of neighboring pixels (p,q)



$$E(d_p, d_q) = \underbrace{D_p(d_p)}_{\text{cost of vertical edges}} + \underbrace{D_q(d_q)}_{\text{cost of vertical edges}} + \dots$$
$$+ \underbrace{w_{pq} \cdot |d_p - d_q|}_{\text{cost of horizontal edges}} + \dots$$

# MRF optimization via graph-cuts

The combined energy over the entire grid  $G$  is:



(**photo consistency**)  
cost of vertical edges

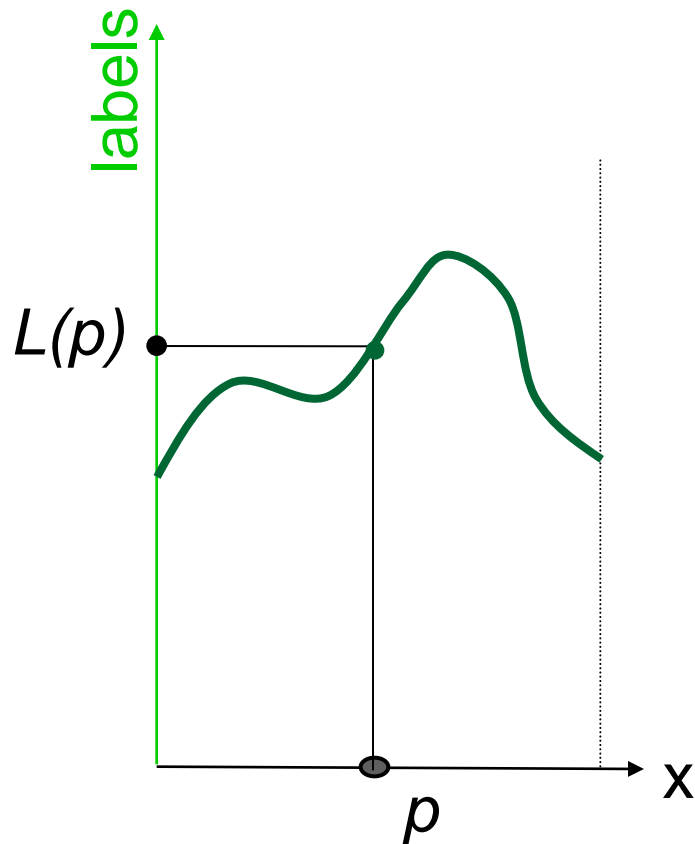
$$E(\mathbf{d}) = \sum_{p \in G} D_p(d_p)$$

$$+ \sum_{\{p, q\} \in N} w_{pq} \cdot |d_p - d_q|$$

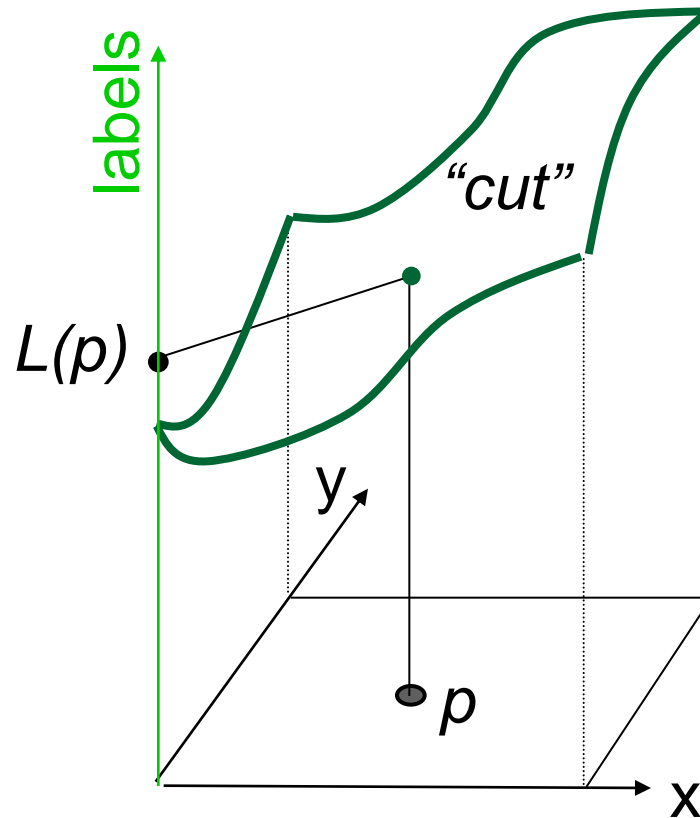
cost of horizontal edges  
(**spatial consistency**)



# Scan-line stereo vs. Multi-scan-line stereo

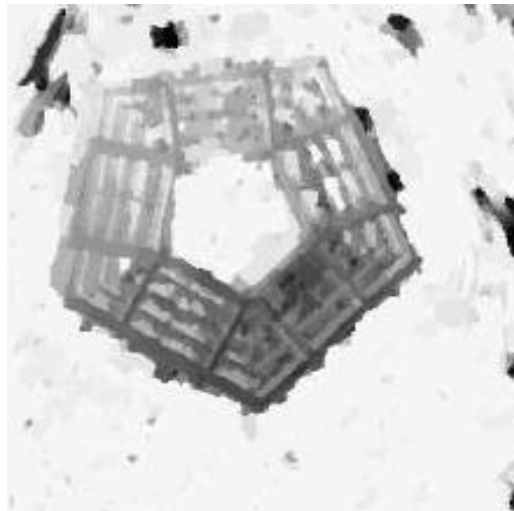


*Dynamic Programming*  
(single scan line optimization)



*s-t Graph Cuts*  
(multi-scan-line optimization)

# Scan-line vs. graph-cut stereo



multi scan line stereo  
(graph cuts)



single scan-line stereo  
(DP)

# Scan-line vs. graph-cut stereo



multi scan line stereo  
(graph cuts)



single scan-line stereo  
(DP)

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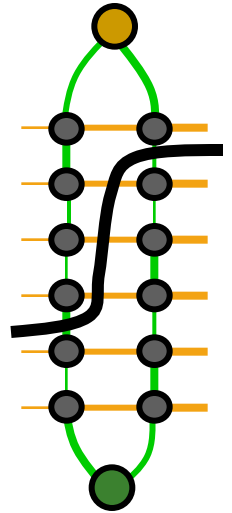
# Multi-label energy minimization via graph-cuts (continued)

# Optimizing multi-label MRFs via graph-cuts

- We saw how to use graph cuts to optimize:
  - binary MRFs
  - restricted class of multi-label MRFs
- Next
  - Using graph-cuts to optimize a more general class of MRFs
  - More general refers to the pairwise potentials

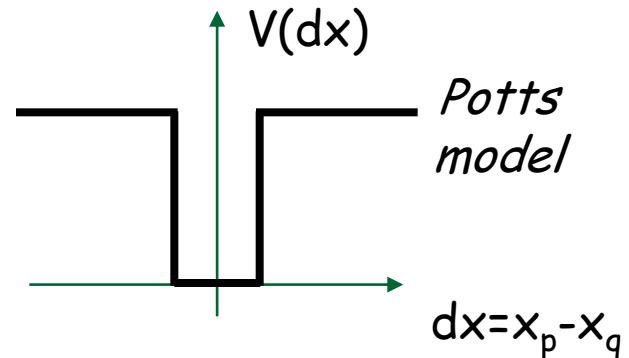
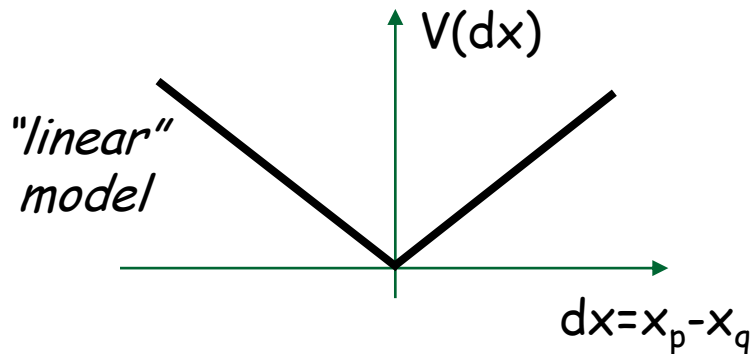
# Optimizing multi-label MRFs via graph-cuts

- Linear interactions
  - Can be optimized exactly using graph-cuts
  - We saw graph construction in previous class
- Actually a similar graph construction applies to "convex" interactions (sketch graph construction on board)

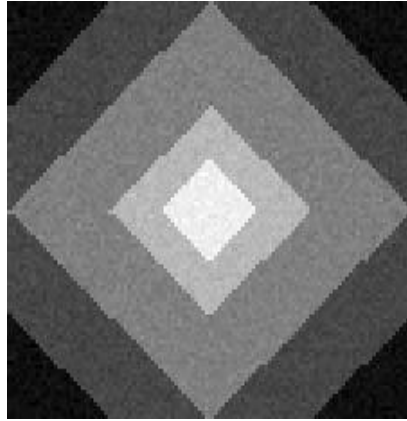


# Why more general pairwise interactions?

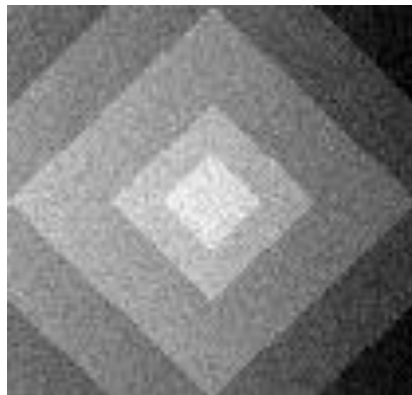
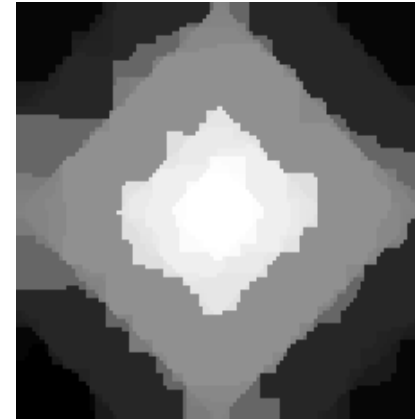
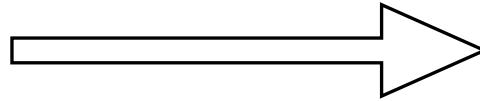
- "convex" vs "discontinuity preserving" interactions



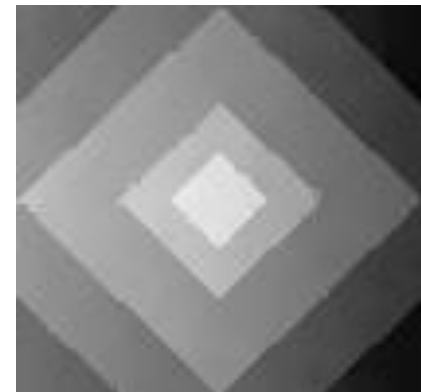
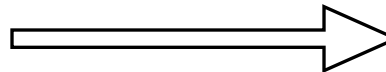
# Why more general pairwise interactions?



“linear”  $V$



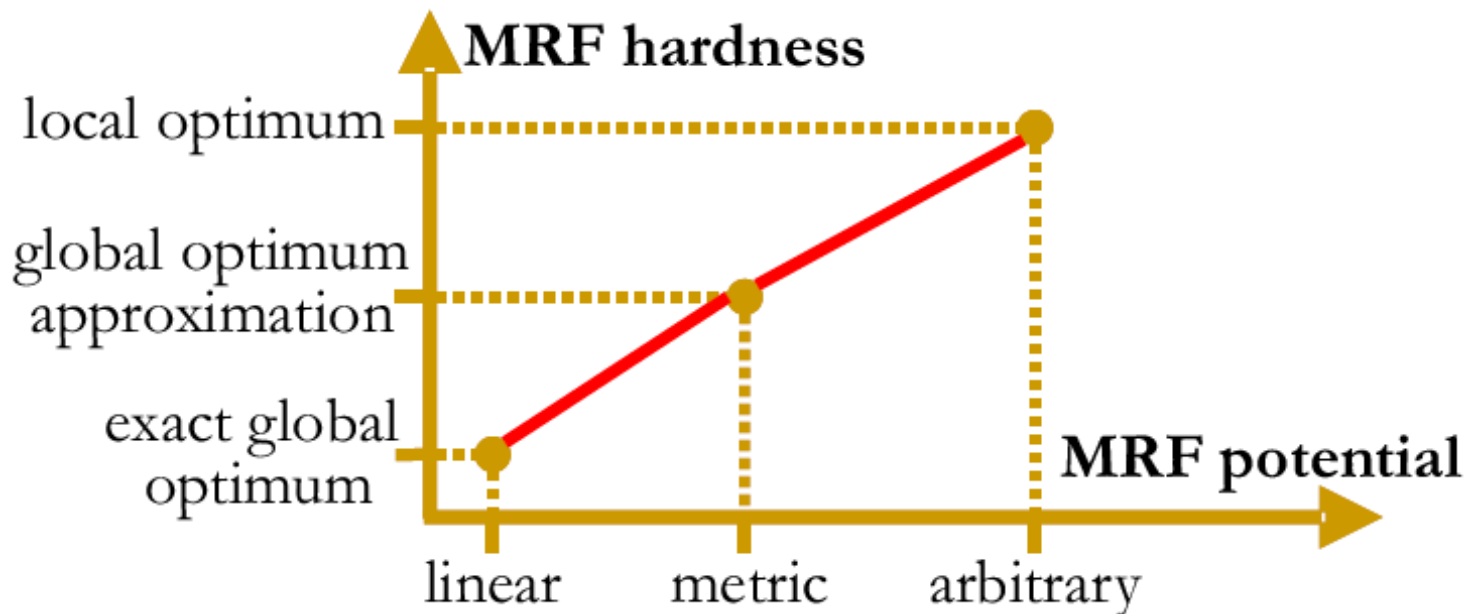
truncated  
“linear”  $V$





# MRF hardness

- Hardness of optimizing an MRF depends critically on the type of its pairwise potentials (i.e. the distance function between labels)



# Handling more general MRFs via graph-cuts

- We will restrict the type of pairwise potentials
  - Pairwise potential is assumed to be a metric distance between labels (metric potential)
- We will derive an algorithm called **alpha-expansion**
- Approximate optimality guarantees

# Alpha-expansion

- Idea: try to optimize multi-label MRF using binary MRFs
- We will have to use many binary MRFs
- Iterative algorithm
  - Binary MRF optimized at each step
- Improving our solution incrementally

# Alpha-expansion

- As its name reveals, alpha-expansion relies on the so called **expansion moves**



Green  
Expansion  
→



# Alpha-expansion

- **Optimal expansion**
  - Given any label  $a$ , the optimal  $a$ -expansion move is the one that yields the minimum energy
- Given label  $a$ , how can we find the optimal  $a$ -expansion move with respect to the current configuration?
- **What does this problem reduce to?**  
(show on board)

# Alpha-expansion for multi-label MRF

1. Start with any labeling
2. run through all labels and for each label  $a$ 
  - 2a. compute optimal  $a$ -expansion move
  - 2b. if better energy found, accept the move
3. Stop if no label change, otherwise goto 2

# Alpha-expansion for multi-label MRF

1. Start with any labeling
2. run through all labels and for each label  $a$ 
  - 2a. **Binary MRF optimization**
  - 2b. if better energy found, accept the move
3. Stop if no label change, otherwise goto 2

# Alpha-expansion example



initial solution

● -expansion

● -expansion

● -expansion

● -expansion

● -expansion

● -expansion

● -expansion

For each move we choose expansion that gives the largest decrease in the energy: **binary optimization problem**



# Alpha-expansion

- How do we optimize the binary MRFs encountered during alpha-expansion?
- Well, we will reduce them to graph-cut problems  
(we already know how to do that for certain binary MRFs)

# Alpha-expansion for multi-label MRF

1. Start with any labeling
2. run through all labels and for each label  $a$ 
  - 2a. compute optimal  $a$ -expansion move
  - 2b. if better energy found, accept the move
3. Stop if no label change, otherwise goto 2

# Alpha-expansion for multi-label MRF

1. Start with any labeling
2. run through all labels and for each label  $a$ 
  - 2a. **Binary MRF optimization**
  - 2b. if better energy found, accept the move
3. Stop if no label change, otherwise goto 2

# Alpha-expansion for multi-label MRF

1. Start with any labeling
2. run through all labels and for each label  $a$ 
  - 2a. **s-t graph cut problem**
  - 2b. if better energy found, accept the move
3. Stop if no label change, otherwise goto 2

**alpha-expansion thus reduces to solving a series of graph-cut problems**