

Vision 3D artificielle
Session 2: Essential and fundamental matrices,
their computation, RANSAC algorithm,
rectification

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Some useful rules of vector calculus

Essential and fundamental matrices

Singular Value Decomposition

Computation of E and F

RANSAC algorithm

Epipolar rectification

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Compact matrix multiplication formulas

- ▶ Block matrix multiplication

$$A \begin{pmatrix} B_1 & B_2 \end{pmatrix} = \begin{pmatrix} AB_1 & AB_2 \end{pmatrix} \quad A \begin{pmatrix} B_1 & \cdots & B_n \end{pmatrix} = \begin{pmatrix} AB_1 & \cdots & AB_n \end{pmatrix}$$

$$\begin{pmatrix} A_1 \\ A_2 \end{pmatrix} B = \begin{pmatrix} A_1 B \\ A_2 B \end{pmatrix} \quad \begin{pmatrix} A_1^T \\ \vdots \\ A_m^T \end{pmatrix} B = \begin{pmatrix} A_1^T B \\ \vdots \\ A_m^T B \end{pmatrix}$$

- ▶ Both matrices split into blocks

$$\begin{pmatrix} A_1 & A_2 \end{pmatrix} \begin{pmatrix} B_1 \\ B_2 \end{pmatrix} = A_1 B_1 + A_2 B_2$$

$$\begin{pmatrix} A_1 & \cdots & A_k \end{pmatrix} \begin{pmatrix} B_1 \\ \vdots \\ B_k \end{pmatrix} = A_1 B_1 + \cdots + A_k B_k$$

Vector product

- ▶ Definition

$$\mathbf{a} \times \mathbf{b} = [\mathbf{a}]_{\times} \mathbf{b} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} \times \begin{pmatrix} x' \\ y' \\ z' \end{pmatrix} = \begin{pmatrix} yz' - zy' \\ zx' - xz' \\ xy' - yx' \end{pmatrix}$$

$$[\mathbf{a}]_{\times} = \begin{pmatrix} 0 & -z & y \\ z & 0 & -x \\ -y & x & 0 \end{pmatrix}$$

- ▶ Properties: bilinear, antisymmetric.
- ▶ Link with determinant

$$\mathbf{a}^T (\mathbf{b} \times \mathbf{c}) = |a \quad b \quad c|$$

- ▶ Composition

$$(\mathbf{a} \times \mathbf{b}) \times \mathbf{c} = (\mathbf{a}^T \mathbf{c}) \mathbf{b} - (\mathbf{b}^T \mathbf{c}) \mathbf{a}$$

- ▶ Composition with isomorphism M

$$(M\mathbf{a}) \times (M\mathbf{b}) = |M| M^{-T} (\mathbf{a} \times \mathbf{b}) \quad [M\mathbf{a}]_{\times} = |M| M^{-T} [\mathbf{a}]_{\times} M^{-1}$$

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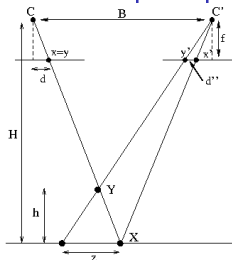
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Triangulation

Fundamental principle of stereo vision



$$h = \frac{z}{B/(H-h)} \approx \frac{z}{B/H}, \quad z = d'' \frac{H}{f}.$$

f focal length.

H distance optical center-ground.

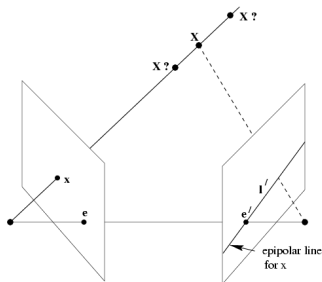
B distance between optical centers (baseline).

Goal

Given two rectified images, point correspondences and computation of their apparent shift (disparity) gives information about relative depth of the scene.

Epipolar constraints

Rays from matching points must intersect in space



- ▶ The vectors $\vec{C}\mathbf{x}$, $\vec{C}'\mathbf{x}'$ and T are coplanar. We write it in camera 1 coordinate frame: \mathbf{x} , $R\mathbf{x}'$ and T coplanar,

$$|\mathbf{x} \quad T \quad R\mathbf{x}'| = 0,$$

which we can write:

$$\mathbf{x}^T (T \times R\mathbf{x}') = 0.$$

- ▶ We note $[T]_{\times}\mathbf{x} = T \times \mathbf{x}$ and we get the equation

$$\mathbf{x}^T E \mathbf{x}' = 0 \text{ with } E = [T]_{\times} R$$

(Longuet-Higgins 1981)

Epipolar constraints

- ▶ E is the **essential matrix** but deals with points expressed in camera coordinate frame.
- ▶ Converting to pixel coordinates requires multiplying by the inverse of camera calibration matrix K : $\mathbf{x}_{cam} = K^{-1}\mathbf{x}_{image}$
- ▶ We can rewrite the epipolar constraint as:

$$\mathbf{x}^T F \mathbf{x}' = 0 \text{ with } F = K^{-T} E K'^{-1} = K^{-T} [T]_{\times} R K'^{-1}$$

(Faugeras 1992)

- ▶ F is the **fundamental matrix**. The progress is important: we can constrain the match without calibrating the cameras!
- ▶ It can be easily derived formally, by expressing everything in camera 2 coordinate frame:

$$\lambda \mathbf{x} = K(R\mathbf{X} + T) \quad \lambda' \mathbf{x}' = K'\mathbf{X}$$

We remove the 5 unknowns \mathbf{X} , λ and λ' from the system

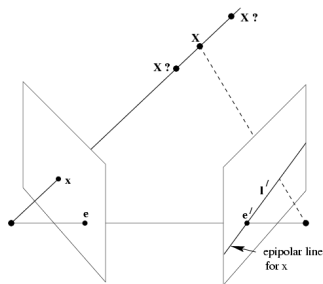
$$\lambda K^{-1}\mathbf{x} = \lambda' R K'^{-1}\mathbf{x}' + T \Rightarrow \lambda T \times (K^{-1}\mathbf{x}) = \lambda' [T]_{\times} R K'^{-1}\mathbf{x}'$$

followed by scalar product with $K^{-1}\mathbf{x}$

Anatomy of the fundamental matrix

Glossary:

- ▶ $e = KT$ satisfies $e^T F = 0$, that is the **left epipole**
- ▶ $e' = K'R^{-1}T$ satisfies $Fe' = 0$, that is the **right epipole**
- ▶ Fx' is the **epipolar line** (in left image) associated to x'
- ▶ $F^T x$ is the **epipolar line** (in right image) associated to x



- ▶ Observe that if $T = 0$ we get $F = 0$, that is, no constraints: without displacement of optical center, no 3D information.
- ▶ The constraint is important: it is enough to look for the match of point x along its associated epipolar line (1D search).

Theorem

A 3×3 matrix is a fundamental matrix iff it has rank 2

Example



Image 1

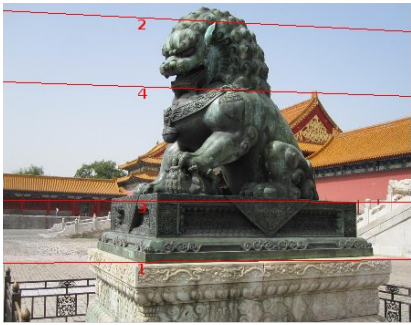


Image 2

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Singular Value Decomposition

Theorem (SVD)

Let A be an $m \times n$ matrix. We can decompose A as:

$$A = U\Sigma V^T = \sum_{i=1}^{\min(m,n)} \sigma_i U_i V_i^T$$

with Σ diagonal $m \times n$ matrix and $\sigma_i = \Sigma_{ii} \geq 0$, U ($m \times m$) and V ($n \times n$) composed of orthonormal columns.

- ▶ The rank of A is the number of non-zero σ_i
- ▶ An orthonormal basis of the kernel of A is composed of V_i for indices i such that $\sigma_i = 0$.

Theorem (Thin SVD)

If $m \geq n$, U $m \times n$ and

$$A = U \begin{pmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_n \end{pmatrix} V^T$$

If $m \leq n$, V $n \times m$ and

$$A = U \begin{pmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_m \end{pmatrix} V^T$$

Singular Value Decomposition

► Proof:

1. Orthonormal diagonalization of $A^T A = V \Sigma V^T$
2. Write $U_i = AV_i/n_i$ (n_i for norm 1) if $\sigma_i \neq 0$. Complement the U_i by orthonormal vectors.
3. Check $A = U \Sigma V^T$ by comparison on the basis formed by V_i .

► Implementation: efficient algorithm but:

As much as we dislike the use of black-box routines, we need to ask you to accept this one, since it would take us too far afield to cover its necessary background material here.

Numerical Recipes

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Computation of F

- ▶ The **8 point method** (actually 8+) is the simplest as it is linear.
- ▶ We write the epipolar constraint for the 8 correspondences

$$\mathbf{x}_i^T F \mathbf{x}'_i = 0 \Leftrightarrow A_i^T f = 0 \text{ with } f = (f_{11} \quad f_{12} \quad f_{13} \quad f_{21} \quad \dots \quad f_{33})^T$$

- ▶ Each one is a linear equation in the unknown f .
- ▶ f has 8 independent parameters, since scale is indifferent.
- ▶ We impose the constraint $\|f\| = 1$:

$$\min_A \|Af\|^2 \text{ subject to } \|f\|^2 = 1 \text{ with } A = \begin{pmatrix} A_1^T \\ \vdots \\ A_8^T \end{pmatrix}$$

- ▶ **Solution:** f is an eigenvector of $A^T A$ associated to its smallest eigenvalue.
- ▶ **Constraint:** to enforce rank 2 of F , we can decompose it as SVD, put $\sigma_3 = 0$ and recompose.

Computation of F

- ▶ Enforcing constraint $\det F = 0$ after minimization is not optimal.
- ▶ The **7 point method** imposes that from the start.
- ▶ We get linear system $Af = 0$ with A of size 7×9 .
- ▶ Let f_1, f_2 be 2 free vectors of the kernel of A (from SVD).
- ▶ Look for a solution $f_1 + xf_2$ with $\det F = 0$.
- ▶ $\det(F_1 + xF_2) = P(x)$ with P polynomial of degree 3, we get 1 or 3 solutions.
- ▶ The main interest is not computing F with fewer points (we have many more in general, which is anyway better for precision), but we have fewer chances of selecting false correspondences.
- ▶ By the way, how to ensure we did not incorporate bad correspondences in the equations?

Normalization

- ▶ The 8 point algorithm “as is” yields very imprecise results
- ▶ Hartley (1997): *In Defense of the Eight-Point Algorithm*
- ▶ *Explanation*: the scales of coefficients of F are very different. F_{11} , F_{12} , F_{21} and F_{22} are multiplied by $x_i x'_i$, $x_i y'_i$, $y_i x'_i$ and $y_i y'_i$, that can reach 10^6 . On the contrary, F_{13} , F_{23} , F_{31} and F_{32} are multiplied by x_i , y_i , x'_i and y'_i that are of order 10^3 . F_{33} is multiplied by 1.
- ▶ The scales being so different, A is badly conditioned.
- ▶ Solution: **normalize** points so that coordinates are of order 1.

$$N = \begin{pmatrix} 10^{-3} & & \\ & 10^{-3} & \\ & & 1 \end{pmatrix}, \tilde{x}_i = Nx_i, \tilde{x}'_i = Nx'_i$$

- ▶ We find \tilde{F} for points $(\tilde{x}_i, \tilde{x}'_i)$ then $F = N^T \tilde{F} N$

Computation of E

- ▶ E depends on 5 parameters (3 for $R+3$ for $T-1$ for scale)
- ▶ A 3×3 matrix E is essential iff its singular values are 0 and two equal positive values. It can be written:

$$2EE^T E - \text{tr}(EE^T)E = 0$$

- ▶ **5 point algorithm** (Nister, 2004)
- ▶ We have $Ae = 0$, A of size 5×9 , we get a solution of the form

$$E = xX + yY + zZ + W$$

with X, Y, Z, W a basis of the kernel of A (SVD)

- ▶ Write the 9 constraints $\det E = 0$, we get 10 polynomial equations of degree 3 in x, y, z
- ▶ 1) Gauss pivot to eliminate terms of degree 2+ in x, y , then $B(z) \begin{pmatrix} x & y & 1 \end{pmatrix}^T = 0$, that is $\det B(z) = 0$, degree 10.
- ▶ 2) Gröbner bases. 3) $C(z) \begin{pmatrix} 1 & x & y & x^2 & xy & \dots & y^3 \end{pmatrix}^T = 0$ and $\det C(z) = 0$.

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RANSAC algorithm

- ▶ How to solve a problem of parameter estimation in presence of outliers? This is the framework of robust estimation.
- ▶ Example: regression line of plane points (x_i, y_i) with for certain i bad data (not simply imprecise).
- ▶ Correct data are called **inliers** and incorrect **outliers**.
Hypothesis: inliers are coherent while outliers are random.
- ▶ **RANdom SAmples Consensus** (Fishler&Bolles, 1981):
 1. Select k samples out of n , k being the minimal number to estimate uniquely a model.
 2. Compute model and count samples among n explained by model at precision σ .
 3. If this number is larger than the most coherent one until now, keep it.
 4. Back to 1 if we have iterations left.
- ▶ Example: $k = 2$ for a plane regression line.

RANSAC for fundamental matrix

- ▶ Choose $k = 7$ or $k = 8$
- ▶ Classify (x_i, x'_i) inlier/outlier as a function of the distance of x'_i to epipolar line associated to x_i ($F^T x_i$).
- ▶ $k = 7$ is better, because we have fewer chances to select an outlier. In that case, we can have 3 models by sample. We test the 3 models.

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Recovery of R and T

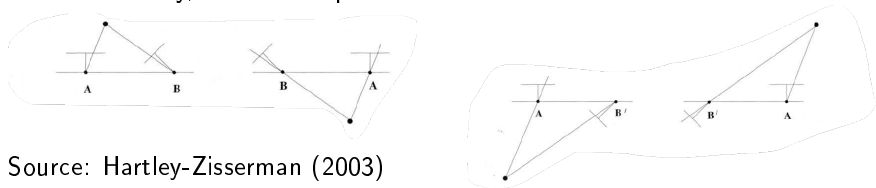
- ▶ Suppose we know K , K' , and F or E . Recover R and T ?
- ▶ From $E = [T]_{\times} R$,

$$E^T E = -R^T (T T^T - \|T\|^2 I) R = -(R^T T)(R^T T)^T + \|R^T T\|^2 I$$

- ▶ If $\mathbf{x} = R^T T$, $E^T E \mathbf{x} = 0$ and if $\mathbf{y} \cdot \mathbf{x} = 0$, $E^T E \mathbf{y} = \|T\|^2 \mathbf{y}$.
- ▶ Therefore $\sigma_1 = \sigma_2 = \|T\|$ and $\sigma_3 = 0$.
- ▶ Inversely, from $E = U \text{diag}(\sigma, \sigma, 0) V^T$, we can write:

$$E = \sigma U \begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} U^T U \begin{pmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} V = \sigma [T]_{\times} R$$

- ▶ Actually, there are up to 4 solutions:



Source: Hartley-Zisserman (2003)

What is possible without calibration?

- ▶ We can recover F , but not E .
- ▶ Actually, from

$$\mathbf{x} = P\mathbf{X} \quad \mathbf{x}' = P'\mathbf{X}$$

we see that we have also:

$$\mathbf{x} = (PH^{-1})(H\mathbf{X}) \quad \mathbf{x}' = (P'H^{-1})(H\mathbf{X})$$

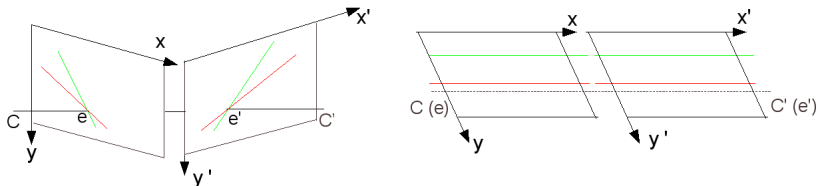
- ▶ **Interpretation**: applying a space homography and transforming the projection matrices (this changes K , K' , R and T), we get exactly the same projections.
- ▶ **Consequence**: in the uncalibrated case, reconstruction can only be done modulo a 3D space homography.

Epipolar rectification

- ▶ It is convenient to get to a situation where epipolar lines are parallel and at same ordinate in both images.
- ▶ As a consequence, epipoles are at horizontal infinity:

$$e = e' = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

- ▶ It is always possible to get to that situation by virtual rotation of cameras (application of homography)



- ▶ Image planes coincide and are parallel to baseline.

Epipolar rectification



Image 1

Epipolar rectification

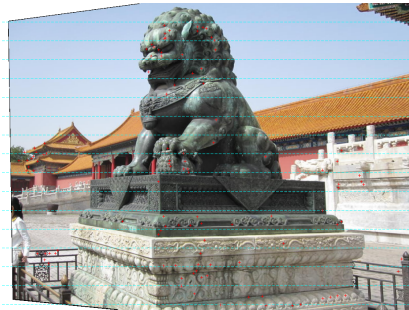


Image 2

Epipolar rectification



Image 1

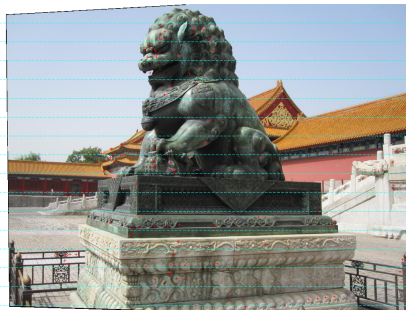


Rectified image 1

Epipolar rectification



Image 2



Rectified image 2

Epipolar rectification

- ▶ Fundamental matrix can be written:

$$F = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}_{\times} = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix} \text{ thus } x^T F x' = 0 \Leftrightarrow y - y' = 0$$

- ▶ Writing matrices $P = K \begin{pmatrix} I & 0 \end{pmatrix}$ and $P' = K' \begin{pmatrix} I & B e_1 \end{pmatrix}$:

$$K = \begin{pmatrix} f_x & s & c_x \\ 0 & f_y & c_y \\ 0 & 0 & 1 \end{pmatrix} \quad K' = \begin{pmatrix} f'_x & s' & c'_x \\ 0 & f'_y & c'_y \\ 0 & 0 & 1 \end{pmatrix}$$

$$F = B K^{-T} [e_1]_{\times} K'^{-1} = \frac{B}{f_y f'_y} \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & -f_y \\ 0 & f'_y & c'_y f_y - c_y f'_y \end{pmatrix}$$

- ▶ We must have $f_y = f'_y$ and $c_y = c'_y$, that is identical second rows of K and K'

Epipolar rectification

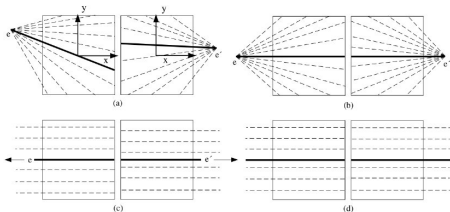
- ▶ We are looking for homographies H and H' to apply to images such that

$$F = H^T [e_1]_{\times} H'$$

- ▶ That is 9 equations and 16 variables, 7 degrees of freedom remain: the first rows of K and K' and the rotation angle around baseline α
- ▶ Invariance through rotation around baseline:

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos \alpha & -\sin \alpha \\ 0 & \sin \alpha & \cos \alpha \end{pmatrix}^T \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos \alpha & -\sin \alpha \\ 0 & \sin \alpha & \cos \alpha \end{pmatrix} = [e_1]_{\times}$$

- ▶ Several methods exist, they try to distort as little as possible the image



Rectif. of Gluckman-Nayar (2001)

Epipolar rectification of Fusiello-Irsara (2008)

- ▶ We are looking for H and H' as rotations, supposing $K = K'$ known:

$$H = K_n R K^{-1} \text{ and } H' = K'_n R' K^{-1}$$

with K_n and K'_n of identical second row, R and R' rotation matrices parameterized by Euler angles and

$$K = \begin{pmatrix} f & 0 & w/2 \\ 0 & f & h/2 \\ 0 & 0 & 1 \end{pmatrix}$$

- ▶ Writing $R = R_x(\theta_x)R_y(\theta_y)R_z(\theta_z)$ we must have:

$$F = (K_n R K^{-1})^T [e_1]_{\times} (K'_n R' K^{-1}) = K^{-T} R_z^T R_y^T [e_1]_{\times} R' K^{-1}$$

- ▶ We minimize the sum of squares of points to their epipolar line according to the 6 parameters

$$(\theta_y, \theta_z, \theta'_x, \theta'_y, \theta'_z, f)$$

Ruins



$\|E_0\| = 3.21$ pixels.



$\|E_6\| = 0.12$ pixels.

Ruins



$\|E_0\| = 3.21$ pixels.



$\|E_6\| = 0.12$ pixels.

Cake



$\|E_0\| = 17.9$ pixels.



$\|E_{13}\| = 0.65$ pixels.

Cake



$\|E_0\| = 17.9$ pixels.

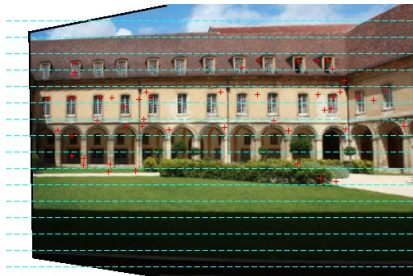


$\|E_{13}\| = 0.65$ pixels.

Cluny



$\|E_0\| = 4.87$ pixels.

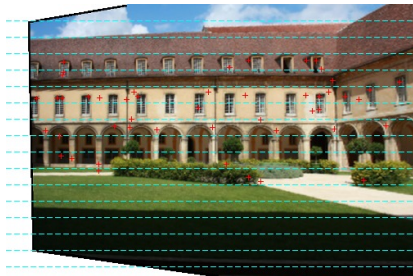


$\|E_{14}\| = 0.26$ pixels.

Cluny



$\|E_0\| = 4.87$ pixels.



$\|E_{14}\| = 0.26$ pixels.

Carcassonne



$$\|E_0\| = 15.6 \text{ pixels.}$$

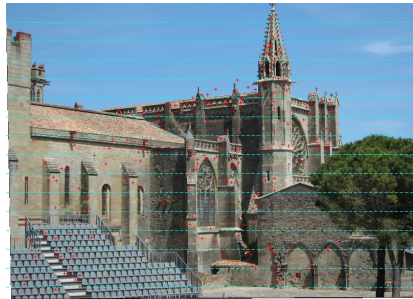


$$\|E_4\| = 0.24 \text{ pixels.}$$

Carcassonne



$\|E_0\| = 15.6$ pixels.



$\|E_4\| = 0.24$ pixels.

Books



$\|E_0\| = 3.22$ pixels.



$\|E_{14}\| = 0.27$ pixels.

Books



$\|E_0\| = 3.22$ pixels.



$\|E_{14}\| = 0.27$ pixels.

Conclusion

- ▶ Epipolar constraint:
 1. Essential matrix E (calibrated case)
 2. Fundamental matrix F (non calibrated case)
- ▶ F can be computed with the 7- or 8-point algorithm.
- ▶ Computation of E is much more complicated (5-point algorithm)
- ▶ Removing outliers through RANSAC algorithm.

Practical session: RANSAC algorithm for F computation

Objective: Fundamental matrix computation with RANSAC algorithm.

- ▶ Write a function `ComputeF`. Use RANSAC algorithm (500 iterations should be enough), based on 8-point algorithm. Solve the linear system estimating F from 8 matches. Do not forget normalization! **Hint:** it is easier to use SVD with a square matrix. For that, add the 9th equation $0^T f = 0$.
- ▶ After RANSAC, refine resulting F with least square minimization based on all inliers (use SVD: last column of V).
- ▶ Write a function `displayEpipolar`: when user clicks, find in which image (left or right). Display this point and show associated epipolar line in other image.
- ▶ Useful Matlab functions: `imread`, `importdata`, `svd`, `ginput`, `plot`.